

# Chapter 8: Forces in balance

## Knowledge organiser

### Scalars and vectors

**Scalar** quantities only have a magnitude (e.g., distance and speed).

**Vector** quantities have a magnitude *and* a direction (e.g., velocity and displacement).

### Forces

A **force** can be a push or pull on an object caused by an interaction with another object. Forces are vector quantities.

**Contact forces** occur when two objects are touching each other.

For example, friction, air-resistance, tension, and normal contact force.

**Non-contact forces** act at a distance (without the two objects touching).

For example, gravitational force, electrostatic force, and magnetic force.

### Resultant forces

If two or more forces act on an object along the same line, their effect is the same as if they were replaced with a single **resultant force**. The resultant force is

- the sum of the magnitudes of the forces if they act in the same direction
- the difference between the magnitudes of the forces if they act in opposite directions.

If the resultant force on an object is zero, the forces are said to be **balanced**.

### Newton's First law

**Newton's First Law** states that the velocity, speed, and/or direction of an object will only change if a resultant force is acting on it. This means that:

- if the resultant force on a stationary object is zero, the object will remain stationary
- if the resultant force on a moving object is zero, it will continue moving at the same velocity, in a straight line.

### Newton's Third Law

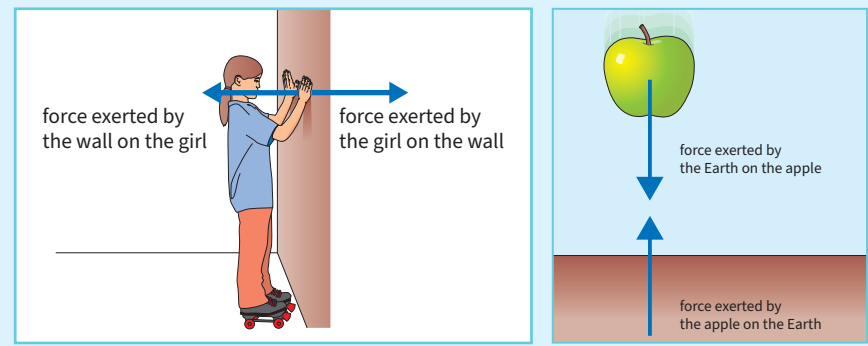
**Newton's Third Law** states that whenever two objects interact with each other, they exert *equal and opposite* forces on each other.

This means that forces always occur in pairs.

Each pair of forces:

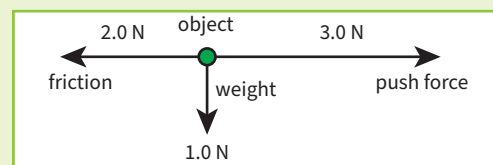
- act on separate objects
- are the same size as each other
- act in opposite directions along the same line
- are of the same type, for example, two gravitational forces or two electrostatic forces.

### Force pairs



### Drawing forces

**Free body diagrams** use arrows to show all of the forces acting on a single object. For example:



A dot or circle represents the object, with the forces drawn as arrows:

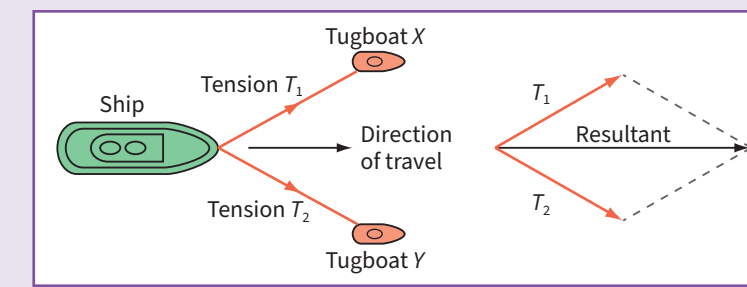
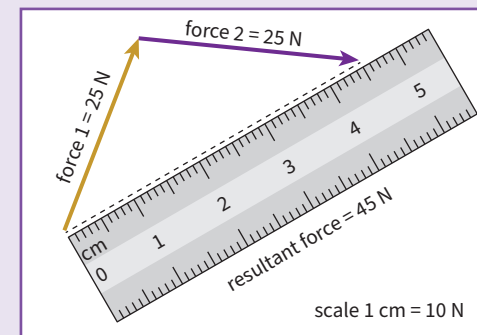
- the arrow length represents the magnitude of the force
- the arrow direction shows the direction of the force.

### Scale drawings (HT only)

**Scale drawings** can be used to find the resultant of two forces which are not acting along the same line.

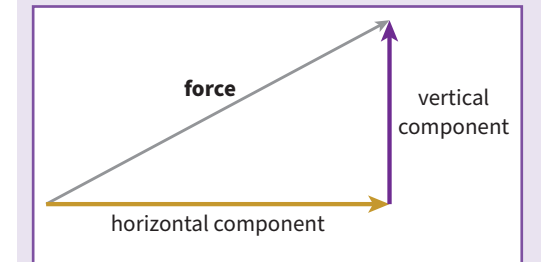
The forces are drawn end to end. The resultant can then be drawn between the two ends, forming a triangle.

You can use the parallelogram of forces where the two forces are drawn to scale as sides of a parallelogram.



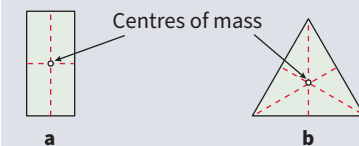
### Resolving forces

A single force can always be resolved (split) into two component forces at right angles to each other:



The two component forces added together give the same effect as the single force.

### Centre of mass



For a flat symmetrical object, the centre of mass is where the axes of symmetry meet.

The point through which the weight of an object can be considered to act.

For a flat irregularly shaped object, find the centre of mass by suspending the object from different points. The centre of mass always lies beneath the point of suspension.

### Moments

A force or system of forces can cause an object to rotate.

The turning effect of a force is called the **moment** of the force, and its size can be calculated using the equation:

$$\text{moment of a force (Nm)} = \text{force (N)} \times \text{distance (m)}$$

$$M = Fd$$

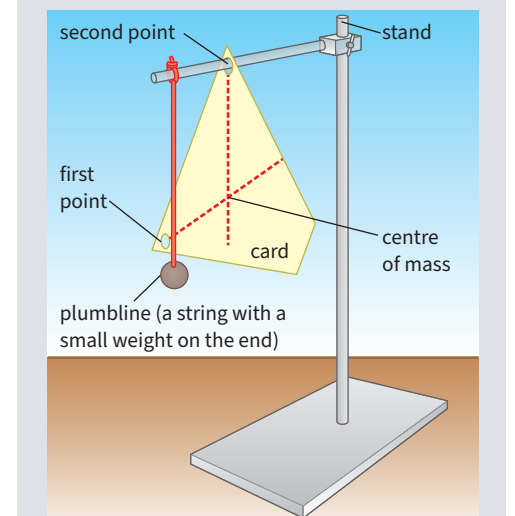
If an object is balanced, the sum of the clockwise moments equals the sum of the anticlockwise moments.

### Levers and gears

**Levers and gears** can be used to increase the moment of a force, making it easier to lift or rotate an object.

If a small gear drives a large gear, the moment of the applied force is *increased* but the large gear moves slower (and vice versa).

A lever allows a large moment of force to be produced by allowing force to be applied further from the pivot.



### Key terms

Make sure you can write a definition for these key terms.

balanced    centre of mass    contact force    free body diagram    force pair    force    gear  
 lever    moment    Newton's First Law    non-contact force    resultant    scalar    vector

# Chapter 8: Forces in balance

## Retrieval questions

Learn the answers to the questions below then cover the answers column with a piece of paper and write as many as you can. Check and repeat.

### P8 questions

### Answers

1	What is a scalar quantity?	Put paper here	only has a size (magnitude)
2	What is a vector quantity?	Put paper here	has both a size and direction
3	What is a force?	Put paper here	a push or pull that acts on an object due to the interaction with another object
4	Is force a vector or scalar quantity?	Put paper here	vector
5	What is a contact force?	Put paper here	when objects are physically touching (e.g., friction, air-resistance, tension, normal contact force)
6	What is a non-contact force?	Put paper here	when objects are physically separated (e.g., gravitational, electrostatic, magnetic)
7	What is the same about the interaction pair of forces when two objects interact with each other?	Put paper here	the forces are the same size
8	What is different about the interaction pair of forces when two objects interact with each other?	Put paper here	forces are in opposite directions
9	What is the size of the resultant force on an object if the forces on it are balanced?	Put paper here	zero
10	What is the centre of mass?	Put paper here	the point through which the weight of an object can be considered to act
11	What is the turning effect of a force called?	Put paper here	a moment
12	What can you say about clockwise and anticlockwise moments on a balanced object?	Put paper here	sum of all the clockwise moments about any point = sum of all the anticlockwise moments about that point
13	How does a lever reduce the amount of force needed to create a particular sized moment?	Put paper here	by increasing the distance from the pivot
14	What happens to the moment of a force when a small gear drives a large gear?	Put paper here	moment is increased
15	What does Newton's First Law say?	Put paper here	the velocity of an object will only change if a resultant force is acting on it
16	What is the resultant force on a stationary object?	Put paper here	zero
17	What is the resultant force on an object moving at a steady speed in a straight line?	Put paper here	zero
18	What does Newton's Third Law say?	Put paper here	when two objects interact they exert equal and opposite forces on each other